

EDU-WARE^{T.M.}

UNIQUE SOFTWARE FOR THE UNIQUE MIND.

PRODUCT CATALOG
December 1, 1980

EDUCATIONAL

COMPU-MATH

Designed to meet both the needs of the school and the consumer, this series in basic arithmetic is constructed as a set of integrated instructional experiences. Each is aimed at helping young learners acquire and maintain new mathematics skills, as well as remediating deficiencies in older ones.

COMPU-MATH systems include goal specification for the learner, animated graphic displays, reinforcement of correct responses, immediate feedback, and skill verification using criterion referenced tests, all serving to increase both the useability and motivational value of these sets of programs.

ARITHMETIC SKILLS (NEW!)

Finally, an instructional system which uses a format suitable for both the first time (primary grade) learner and the older (remedial) learner. Using an absolute minimum of text, the programs teach five basic skills: Counting, Addition, Subtraction, Multiplication and Division.

User parameters allow full control over the instructional environment, with choices over: Primary or Remedial Learner Setting, Pass/Fail Levels, Allowable Error Rate Prior to Remediation. (System defaults also allow quick and easy use.)

FRACTIONS

A Pre-Test and six Learning Units: Definitions, Common and Lowest Denominators, Addition, Subtraction, Multiplication, Division. Each includes the use of both common fractions and mixed numbers.

DECIMALS

A Pre-Test and seven Learning Units: Conversion, Addition, Subtraction, Rounding Off, Multiplication, Division, Percentage.

ARITHMETIC SKILLS, 48K	49.95
FRACTIONS (version 2.1), 32K	39.95
DECIMALS, 32K	39.95

The Edu-Ware products listed in this catalog are all written in APPLESOFT-II BASIC and/or machine language. Each is sold with complete documentation on diskette only. The memory requirements listed assume that the user has APPLESOFT in ROM, or on a firmware or language card.

++ Apple II is a trademark of Apple Computer, Inc.

COMPU-SPELL (NEW!)

This revolutionary instructional system teaches spelling by refusing learners the opportunity to fail! Designed for both home and classroom usage, COMPU-SPELL is available with data diskettes suitable for grade levels 4-8. Also available is an adult/secretarial data diskette featuring many of the most frequently misspelled words in the English language. (Each data diskette contains about 800-1200 spelling words. All spelling words are displayed in sentences.)

Features include individual learner file management, high-resolution upper/lower case displays, user filebuilding capabilities, and a "positive reinforcement only" instructional algorithm.

Requires 48K.

Introductory Price (effective through January 31, 1981):

COMPU-SPELL PROGRAM DISK and one DATA DISKETTE: 39.95
 ADDITIONAL DATA DISKETTES: 19.95
 (Specify Levels 4, 5, 6, 7, 8, or Adult/Secretarial when ordering.)

EDU-PAK I

Edu-Ware's original educational package contains three sets of skill-enhancing and utility programs:

COMPU-READ

For those tired of fighting the paper jungle, four independent programs (and two file building routines) help you rapidly increase comprehension and retention. In each you set the initial difficulty level, and the computer matches itself to your performance. The four programs are: Character Recognition, High-speed Word Recognition, Synonyms and Antonyms, and Sentence Comprehension.

PERCEPTION

Three separate programs which challenge and improve your visual skills. I: Match Hi-res lines drawn by the computer, with your own controlled by the paddle. II: Test your powers of observation with a World War II test for spy candidates. A narrow mask travels over a random figure, showing you only small glimpses at a time. (48 Difficulty levels in all). III: Your visual memory must distinguish sizes of identical shapes. You control the shape, display time and presentation format.

STATISTICS

Provides the ability to carry on many of the statistical calculations ordinarily found in FORTRAN driven SPSS programs, including: Mean, Variance, Standard Deviation, Pearson Correlation, Normal Distribution, Probability and Frequency, Chi-Square Distribution, Chi-Square Test, T-test.

COMPU-READ (Version 2.1), 46K	24.95
PERCEPTION, 48K, Game Paddles Required	19.95
STATISTICS (Version 2.0), 32K	15.95
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EDU-PAK I: all 3 on one diskette	39.95

ENTERTAINMENT

TERRORIST

A frightening two-player game which puts you directly into the hot seat, managing a life and death struggle with ruthless terrorists. The paradoxes and pressures inherent in both sides of the struggle are brought to life as the Apple allows each to move against the other simultaneously.

Included are three interaction scenarios (capture of a of a building and hostages, air piracy, and nuclear blackmail), a parameter generator, a scoring routine, and an easy-to-use turn-key system which brings all of these programs together. Random and player-generated parameters insure that no two confrontations will be exactly the same, making this package a sobering and thought provoking experience for all.

NETWORK

The thrill and frustration of being the head of Television Programming for a giant network is experienced by two players as they compete with each other and the computer. You bid on new shows, schedule them, adjust to weekly ratings, and then dump losers and try to recover from your mistakes at the end of the thirteen week "sweep". Paddle input provides real-time control over the rapidly changing situation.

WINDFALL, The Oil Crisis Game

Have high energy prices and short supplies left you more time around your computer? Windfall will fill those empty hours (though not, unfortunately, your gas tank), and alleviate frustrations as your brain tangles with energy markets. As the Chief Executive of Engulf Oil you join the other side of the petro world, attempting to turn crisis into cash. Screen displays show both graphically and numerically the results of your manipulations, as a helpless public lines up at your stations.

TERRORIST, 48K, Game Paddles Required	29.95
NETWORK, 48K, Game Paddles Required	19.95
WINDFALL, 32K	19.95

SPACE

A classic epic game series, in which players experience a multi-faceted simulation of human life in a futuristic, interstellar environment. Play is accomplished through the manipulation of one or more "characters" who may then enter the remaining scenario games.

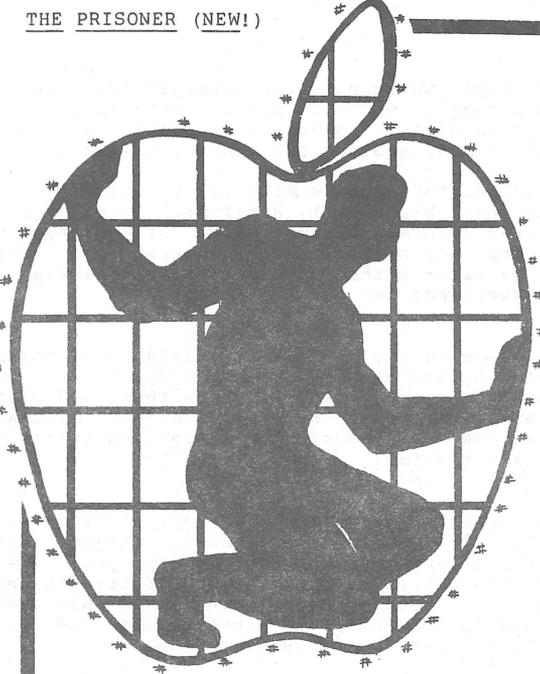
SPACE

The original package contains the Characters game and five demanding scenarios which test your characters in various high-risk and high-benefit situations: First Blood, Defend, Explore, Trader and High Finance.

SPACE II

Contains Characters and two games which utilize your characters' skills in imaginative, non-economic scenarios: Psychodelia (gives clues to your character's makeup through experiences with mind-altering drugs... in a safe, computer environment) and Shaman (your character is launched on a long, unpredictable career as a religious practitioner on an untamed planet).

SPACE, 48K	29.95
SPACE II, 48K	24.95

THE PRISONER (NEW!)


It is only occasionally that a whole new genre of game makes an appearance in the marketplace. Edu-Ware believes THE PRISONER is a game that well justifies this claim. Inspired by the highly acclaimed television series, your Apple puts you in a nightmarish 1984 world whose rulers seek to break you down by an extensive array of brainwashing techniques, while you are armed only with your intelligence, your sense of individuality and your wits. Will you escape to freedom, or forever remain THE PRISONER?

Includes an extensive use of the Apple II'S sound and display capabilities, as well as natural language data entry. Play will extend over countless hours.

THE PRISONER, 48K

29.95

*** UTILITY ***

UNI-SOLVE, The Electronics Designer

Designed for the electronic hobbyist and engineer, this series of programs provides you with 24 major solution sets to problems encountered in engineering and design, at a fraction of the cost of any similar software. Equations include such diverse computations as transmission line formulae, reactance, coil-winding models and modulation percentages, as well as those required in everyday use. Clear and easy access is provided to each of the subroutines through a master menu.

METRI-VERT

As today's society converts to the metric system, this program makes the transition easy. Elegant menu-driven routines compute conversions for length/distance, area, volume, weight and temperature. Also includes a "display page" which stores the result of up to 20 calculations for easier use.

UNI-SOLVE, 32K

24.95

METRI-VERT, 32K

15.95

Edu-Ware is available from finer computer stores, or:
 Edu-Ware Services, Inc., 22222 Sherman Way, Suite 102
 Canoga Park, CA 91303 (213) 346-6783

Dealer Inquiries Always Invited.