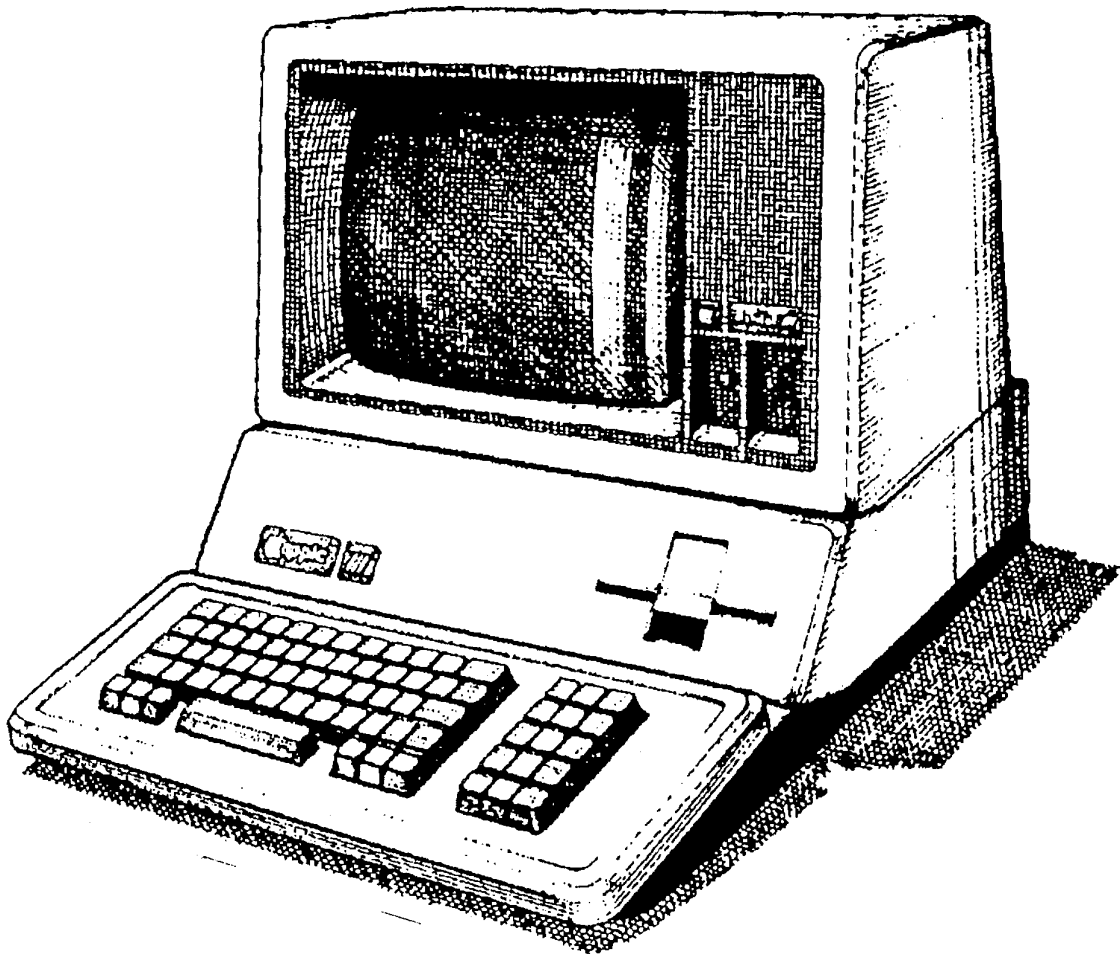




# Apple /// Computer Information



DOCUMENT NAME	#
THE APPLE III - DEATH BED OR NEW FOUND LIFE ?	112

**Ex Libris David T. Craig**

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FILE : /// Info; Deathbed?
TITLE : APPLE /// COMPUTER INFORMATION
INFO : Created: 20-Apr-1994 Modified: 20-Apr-1994 Size: 8K [7,453 bytes]

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00001 The Apple /// - Death bed or new found life? By: Paul Campbell
00002
00003 The first Apple /// I ever saw sat on a cart in the back of the storeroom where
00004 I worked, equipped with only 128K of memory and two floppy drives, it was
00005 waiting to be sent to the warehouse for storage and then disposal. At the time
00006 I was only interested in it because I needed something at home to fool around
00007 with, and it was so different from the scores of MS-DOS machines that seemed to
00008 be everywhere.
00009
00010 I bought the computer after it sat around for a while, was given one piece of
00011 software and sent happily on my way. My next job, after getting more familiar
00012 with the system, was a shopping trip to load up on software and supplies. At
00013 the time I only had the one application, Quickfile, and was using it for
00014 everything, even forcing it to do word processing (a two-field data base, with
00015 one field for text and the other for line numbers, yes,... I was desperate!).
00016
00017 I recall the following visit to my local area computer store. When I was
00018 greeted by a salesperson who asked what type of system the items were being
00019 purchased for, he immediately burst out in laughter and suggested that I get a
00020 "real" computer. Being the new Apple /// owner back then, I was a little
00021 discouraged by the statement, how could anyone compare a little 128K computer
00022 with nothing but floppy drives, to one of the ominous MS-DOS monsters sitting
00023 in the showroom?
00024
00025 But things change, and with that first Apple /// no longer a bare bones
00026 computer, the shoe can often find itself on the other foot, imagine a
00027 salesperson stepping defensively in front of a 286 computer after hearing what
00028 an Apple /// can do, and claiming the comparison unfair!
00029
00030 This actually happened and I was told by the manager that I should go to
00031 another store to continue my comparison with the "Top of the Line" model, which
00032 I did. For some reason, most people have a perception of the Apple /// as a
00033 useless computer that is best used as a door stop, so let's have a look at some
00034 real world comparisons.
00035
00036
00037 Something old, Something new,
00038 Something borrowed, Something Blue....
00039
00040 I'm sure most of you have seen the ads that tout Tandy's Deskmate as the
00041 Friendly Face in the crowd, being both easy to use and powerful. All this is
00042 true and Deskmate has received good reviews in such publications as Home Office
00043 Computing, but what about a face to face confrontation against a similarly
00044 equipped Apple /// with it's Desktop Manager - /// E-Z Pieces environment?
00045
00046 As I sat down with my notebook at the Radio Shack Computer Center, it was
00047 rather ironic that the very helpful and friendly person who assisted me
00048 remarked that Deskmate was Tandy's "answer" to AppleWorks. I smiled and
00049 proceeded to put Deskmate through its paces.
00050
00051 Deskmate's graphics are nice and you can paste an image into a document for
00052 printing, which is something that you must use a separate utility for on the
00053 Apple ///. But the battle goes downhill from there for the IBM compatible Tandy
00054 as the Apple /// reveals itself to be faster, more powerful, and easier to use
00055 on virtually all counts.
00056
00057 Spreadsheet capability is where the most glaring differences occur. A person
00058 who has used /// E-Z Pieces will find Deskmate's numbered columns and rows much
00059 more difficult and complicated to use. If you like large spreadsheets, /// E-Z
00060 Pieces has 126,873 empty cells, 16,400 of which can be filled with formulas at
00061 the same time. Running your Apple /// under a program switching utility and The
00062 Desktop Manager at the same time decreases the number of filled cells to
00063 13,066. Deskmate has 9,801 cells, period.
00064
00065 You must also tell Deskmate that you are entering a formula or it will not
00066 recognize it as such. The Apple /// automatically recognizes formulas, values,

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00067 and labels as you enter them, and formats each cell according to the Standard  
00068 Values which can be set differently for each spreadsheet if desired. You can  
00069 also change the format of individual cells.  
00070  
00071 In some cases the shortcomings of Deskmate seem like oversights, like the lack  
00072 of global search or record copying in databases and no spreadsheet sorting -  
00073 functions which I use frequently in my business, and when you ask for help,...  
00074 it makes a good time to get a cup of coffee.  
00075  
00076 It should be mentioned that these tests were run against the best computer  
00077 offered by Tandy. It should also be mentioned that the Apple /// was equipped  
00078 with an old 5 Megabyte Profile with a 180ms access time. There are new SCSI  
00079 drives made for the Apple /// that are well over 100 Megabytes in size and  
00080 faster than hard drives found in brand-new 486 machines. On Three Inc. will  
00081 even build a custom SCSI drive for you.  
00082  
00083 I adore the Apple ][, I've owned both a ][+ and a ][e, but SARA (code name for  
00084 the Apple ///) is nearly twice as fast and has eight times the power. Having  
00085 only four expansion slots in the Apple /// is not quite the disaster that some  
00086 believe it to be, it would take no fewer than ten slots on an Apple ][ to match  
00087 the Apple /// system that I'm typing this article on right now, and what would  
00088 ProDos8, which can only recognize two hard drive partitions, do with the five  
00089 hard drive partitions currently in use?  
00090  
00091 I've spent many hours doing benchmark tests with both machines side by side  
00092 using almost identical programs and the Apple /// just walks away from the ][e  
00093 in every test, no exceptions.  
00094  
00095 The Commodore 64 has only 38K of memory left for program space and files after  
00096 booting, compared to over 400K on most Apple /// applications, and yet there is  
00097 a vast world of software available for the Commodore 64, even in some  
00098 department stores. This gives us a clue to the reason why software companies  
00099 would create programs for some smaller computers and ignore the Apple ///, the  
00100 answer is money. Commodore 64 and Apple ][ owners buy new products, a lot of  
00101 Apple /// owners don't.  
00102  
00103 The Case of the Hungry Hardware.  
00104  
00105 To encourage you when considering the purchase of something new for your  
00106 computer, it may help to know that a 512K Apple /// computer still commands a  
00107 higher price than an IBM PC, IBM XT, or even an IBM AT. There already are some  
00108 great applications out there, for example the Graphics Manager for the Apple ][  
00109 has been called the best printing utility ever, and the /// version is even  
00110 better, but nobody is going to continue making the truly neat software for us  
00111 if nobody is going to buy it. On the other side of the coin, new software  
00112 products will increase interest,... and buyers.  
00113  
00114 Take a look at the limited emulation modes on SARA, what is their sole purpose?  
00115 To run software that is not otherwise available to us in the natural Apple ///  
00116 environment. It would be nice to have a wordprocessor with graphics capability  
00117 if not an entire desktop publishing program (if Apple ][e hardware can do it,  
00118 SARA can do it better!). Even nicer would be if someone like Claris Software  
00119 (nudge nudge) would modify versions of AppleWorks 3.0 and other programs to run  
00120 in the native Apple /// mode, it would open a whole new marketing niche with  
00121 just a few modifications to already existing software.  
00122  
00123 In closing, we can support what is available for our computer and look forward  
00124 to renewed interest, some new products and maybe even a few full blown  
00125 applications that really use some of the advantages of the Apple ///, or we can  
00126 let one of the best computers made by Apple die a slow death in basements and  
00127 closets around the world while lesser systems live on. From this Apple ///  
00128 users standpoint, remember that, although the "Meek shall inherit the  
00129 earth",... the weak shall not inherit my computing tasks!  
00130  
00131 THE END