

AGE OF ADVENTURE

APPLE II+, IIc, IIe

GETTING STARTED

The Age of Adventure disk is a double-sided diskette that contains *Ali Baba and the 40 Thieves* on Side 1, and *The Return of Heracles* on Side 2. If you plan to save games in progress, you should a blank disk available when you start either game. The game program will format the disk for you at the time of the save.

Put the Age of Adventure disk in drive 1 with the label of the game you want to play facing up. Close the disk drive door and turn on your computer and monitor. The program loads and runs automatically.

When the title screen appears, press the **SpaceBar** for the Options menu and **Return** to start the game. See "Ali Baba and the 40 Thieves Commands" or "The Return of Heracles Commands" for each program's command summary.

ALI BABA AND THE 40 THIEVES COMMANDS

After you press the **SpaceBar** to start Ali Baba and the 40 Thieves, the program asks you to choose between using the keyboard or a joystick to control the game. Press the **Spacebar** for keyboard input, or **J** for joystick. Next select whether you want to **Start a New Game** or **Continue a Previous Game** by pressing **I** or pushing the joystick **Up** for a new game; pressing **M** or pulling the joystick **Down** to continue a saved game. Press **Return** when you have made your selection.



CONTROLLING MOVEMENT

You can move Ali Baba up, down, left, and right by moving your joystick in those directions, pressing the appropriate arrow keys, or by using the I, J, K, and M keys on your keyboard.

J=Left	I = Up	K=Right
	M=Down	

CONTROLLING ACTIONS

In addition to movement, there are also actions that Ali Baba will need to perform, such as attacking, defending, and resting. Pressing the **Return** or **Joystick Button** allows you to select these commands. Move the joystick or use the cursor control keys to select the desired command, and press the **Joystick Button**, or **Return** to select. See "Moving, resting, defending, attacking, seeing your lot, and other options" in the Age of Adventure manual for more information on these commands.

THE RETURN OF HERACLES COMMANDS

Press **Return** to immediately start the game, or the **SpaceBar** to select various game options from the main menu. Use the **Left and Right Arrow Keys** to highlight desired options, press the **SpaceBar** to confirm your selections.

MAIN MENU OPTIONS

View Instructions.....	Lets you view or skip the program instructions
Skip Instructions	
Use Keyboard.....	Lets you choose how you will control Heracles
Use Joystick	(joystick button acts like the Space Bar)
Use Joypot	
Begin New Game.....	Lets you start a new game
Continue Game 1.....	Lets you restart one of up through
Continue Game 9	to nine saved games.

CONTROLLING DIRECTION

You can move Heracles up, down, left, and right by moving the joystick in one of those directions, using the arrow keys, or by using the I, K, J, and L keys.

J=Left

I=Up

K=Right

M=Down

CONTROLLING ACTIONS

Pressing the **Return** or **Joystick Button** lets you use commands that you need to perform game actions such as attacking, defending, and moving. Move the joystick or use the cursor control keys to select the desired command, and press the **Joystick Button**, or **Return** to select. See the "Options" section in the Return of Heracles portion of the Age of Adventure manual for more information on these commands.

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