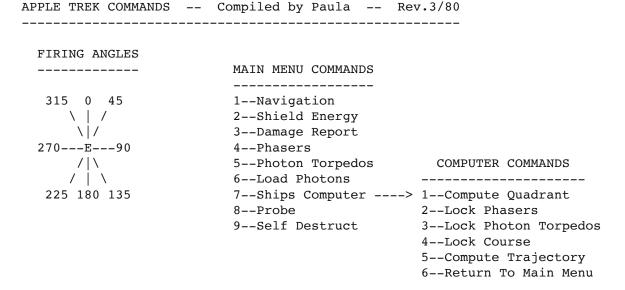
The object is simple: You are the captain of the E. You have been assigned a 3 year mission to seek and destroy K battle cruisers, with the help of Bs scattered across the galaxy.

```
: : : : : : : :
   : : : : : : :
  : :3 :2 :5 : : : : :
  : :14 :4 :8 :606:7 : : :
  : :3 :6 :404:4 :6 : : :
    : :6 :4 :4 :3 : :
  : : : : : : : : :
COMMAND?
QUADRANT 5-4 SECTOR
1 YEARS
2 STARDATE
                           7-8
                          2.92
                          3424.0
      K 3 CONDITION
4 SHIELDS
                          RED
                           50%
 5 SHIELD ENERGY 2215

K K * 6 AVAIL ENERGY 2470
       K E7 PH TORPS
                          10
* 8 KLINGONS
1 2 3 4 5 6 7 8 BASES
                          43
                           2
            COURSE NOT SET.
```

How to read the navigation array: The hundreds digits represent the number of Klingons occupying a sector, the tens digits are the starbases and the units are the stars. You are equipped with photon torpedo tubes, phaser arrays, a navigation and tactical computer as well as a full complement of the best star fleet officers of the Federation.

A short help file found somewhere on Google:



Game playing tips: Entering a command of 0 will bring up the command list. If you Lock Course in the Computer you can move while firing Torpedos or Phasers to try to dodge Klingon Torpedos.