

# *Championship* **Lode Runner™**



*by Doug Smith*

## **INSTRUCTIONS**

*For the Apple*

*From the Author and Company that brought you*  
**LODE RUNNER**  
*"Most Popular Software of 1983"\**

*\*Softalk*

# CHAMPIONSHIP LODGE RUNNER

The Challenge Continues . . .

## THE CHALLENGE

As you'll remember from the original *LODE RUNNER*, power hungry leaders of the repressive Bungeling Empire have stolen a fortune in gold from the people by means of excessive fast food taxes. Your mission, as a Galactic Commando, was to infiltrate the mind-boggling treasury rooms, evade the deadly Bungeling guards, and recover every chest of Bungeling booty.

Now you are faced with more formidable treasury rooms, in fact 50 of the most intricate and challenging treasury rooms ever designed! Your mission is even more critical. Unless you can recover every chest of booty, the Bungeling Empire will establish a stronghold beyond imagination.

If you succeed in your mission, your rewards will be many. First, you will see the screen title for each treasury room in which you can recover every chest of booty. Second, you will hear a unique tune for each completed level. And, if you have the skill and cunning to complete all 50 levels, your victory will be honored and recognized in a very special way:

We have enclosed a Championship Lode Runner Registration Card with a unique serial number (see "CHAMPIONSHIP WINNERS" section below). Once you have completed all 50 levels you'll get a special password that you will write on the Championship Lode Runner Registration Card and mail to Brøderbund. We will verify the serial number and the password and then give you R-E-C-O-G-N-I-T-I-O-N with a personalized Championship Certificate from Brøderbund!

Can you solve all 50 championship levels? Maybe, but let those who challenge the Bungeling's evil might beware . . . .

## GETTING STARTED

After booting, the program automatically begins a self-playing demonstration ("demo"). Watch it to get a sense of Championship game play. To begin play, press any key or push a joystick button. Move your player or push a joystick button to begin game action.

## CONTROLS

### Keyboard

I = move up  
K = move down  
J = move left  
L = move right  
U = dig left  
O = dig right

### Joystick

Up/Down/Left/Right  
Button 0 = dig left  
Button 1 = dig right

## PLAYING THE GAME

Championship Lode Runner rules are the same as Lode Runner rules except where noted. To complete a level, you must collect all the gold chests in a scene. When you succeed, you may then climb to the top of the screen and enter the next level. You will gain bonus points and earn an extra life for each level you complete. You start with 5 lives.

You will use your laser drill pistol to drill pits and passageways through brick floors. You may dig through fissured bricks only, not through solid surfaces, and holes must be drilled all the way through to be effective. If a Bungeling guard falls into a pit and gets stuck, it will become safe (for a moment) for you to run over him; also, he will release any gold he is carrying. Any holes that you've drilled will fill in again after a period of time, and guards caught in them when they refill will die and be replenished by new guards at the top of the screen. Be careful: Bungeling guards can climb out of pits that do not close up around them. Your player, however, cannot climb out of pits and will die if trapped in a pit that is only a single brick wide.

Gold chests, when carried by enemy guards, cease to be visible. If you have picked up all the visible gold on the screen and the ladder leading to the next level has not yet appeared or you cannot reach the next level by climbing to the highest part of the screen, one or more of the guards is still carrying gold. You must trap the guards in a pit and pick up their gold. If an enemy carrying gold falls into a "dead end" that he and you are unable to leave, you will not be able to get that gold chest safely. If stuck in a "dead end," press CTRL-A to continue (see "SPECIAL KEYS" below).

## SCORING

The scoring with Championship Lode Runner is as follows:

Completing a level .....	2000 points
Picking up a gold chest .....	500 points
Trapping an enemy .....	100 points
Enemy dying in a hole .....	100 points

## HIGH SCORES

If you achieve a new high score, a high score list will appear on the screen at game's end permitting you to enter up to eight characters. Note: You can use the left and right arrow keys to make corrections before pressing RETURN. If you have finished all 50 levels and your high score is the best ever, you may enter a victory message of up to nineteen characters! (For example: DOUG IS A BAD DUDE).

## SPECIAL KEYS

CTRL-A	aborts man if stuck without means of death or escape
CTRL-B	flips left/right dig buttons on joystick
CTRL-C	clears high scores if activated in the demo mode
CTRL-J	sets game to joystick control
CTRL-K	sets game to keyboard control
RETURN	displays current high score list
CTRL-R	terminates current game
CTRL-S	during play, will toggle the sound off
←	slows down overall game speed (press repeatedly)
→	speeds up overall game speed (press repeatedly)
CTRL-X	flips x-axis on joystick
CTRL-Y	flips y-axis on joystick
ESC	freezes action until ESC is pressed again.

## SAVE GAME FEATURES

In Championship Lode Runner you may opt to save your position in the game. This can be achieved by typing CTRL-S at the beginning of a level. If you do this, Championship Lode Runner will display a list of games previously saved. Up to ten separate games can be saved on your Championship Lode Runner disk. If you want to save your progress, follow the prompt that appears at the top of the screen. After typing in a name, hit RETURN to save it to disk. The game will return to the demo after allowing you to view the list of saved games and the high score screen. Press the SPACEBAR to start a new game.

By typing a name identical to one listed, you can "overwrite" that entry with your own game's status.

To resume playing a Championship Lode Runner game that you have previously saved with the CTRL-S command, enter CTRL-L while in the demo mode. When you do this, a list of games previously saved will appear on the screen. Pick one from the list displayed, type its name and hit RETURN. You will then be allowed to continue that game as if there were no interruption. You will still qualify for high score when you do this. You can restore a game one time without penalty. You will lose one life, however, each time you attempt to restore the same game thereafter.

## CHAMPIONSHIP WINNERS

When you have completed the fiftieth level you will receive a message of congratulations. You will also be asked if you want to know your secret password. If "yes", carefully type in the serial number from your Championship Lode Runner Registration Card. You will then receive your unique secret password. Write it on

your registration card and mail it to BRØDERBUND as soon as possible. As noted above, we will mail back to you a personalized Championship Lode Runner Champion Certificate suitable for framing.

## ACKNOWLEDGEMENTS

The fifty fiendish levels that make up this game were designed by the following Championship Lode Runners:

Roe R. Adams  
Hideki Akiyama  
Alice Carlston  
Don Carlston  
Doug Carlston  
Joan Heller  
Gen Mizuno  
Dan Smith  
Margot Tommervik  
Alan Weiss

## HINT BOOK

Players of CHAMPIONSHIP LODERUNNER, like Galactic Commandos, never say die. However, on occasion they ask for a little help. And that's just what you'll get with the CHAMPIONSHIP LODERUNNER HINT BOOK... a little help.

Features include:

- Step-by-step hints for solving every super challenging level.
- Complete diagrams of every screen.
- Hints only... the solutions are up to you.

The CHAMPIONSHIP LODERUNNER HINT BOOK is available for \$9.95 from your local software dealer, or contact Brøderbund for further information.



*For more information about Brøderbund and our products, write to us at: 17 Paul Drive, San Rafael, CA 94903  
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San Rafael, California 94903-2101

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**What program did you purchase?** \_\_\_\_\_

**Version:** (Please circle)

1. For Apple II + /IIe/IIc, Macintosh, Atari Computers, IBM PC, PCjr, Commodore 64, Other \_\_\_\_\_
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- under 13    13-18    19-24    25-34  
 35-44    45-54    over 55

**Age of primary user:**

- under 13    13-18    19-24    25-34  
 35-44    45-54    over 55

**Age of secondary user:**

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17 Paul Drive

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# *Championship* **Lode Runner**<sup>™</sup>

## VICTORY REGISTRATION CARD

ENTER THE RANKS OF THE CHAMPIONSHIP LODERUNNER ELITE

If you are able to conquer all 50 incredibly challenging levels of CHAMPIONSHIP LODERUNNER, we feel that you should receive the proper acknowledgement. Simply complete this registration card and mail it to Brøderbund as soon as possible. In return, we will mail back to you a personalized CHAMPIONSHIP certificate suitable for framing.

Please print clearly using the name that you would like to appear on the certificate. (Limit: Only one certificate per disk.)

Name \_\_\_\_\_

Street \_\_\_\_\_

City \_\_\_\_\_ State \_\_\_\_\_ Zip \_\_\_\_\_

Please indicate computer that program was purchased for:  C-64  Apple

Serial **N<sup>o</sup> 10611** Password \_\_\_\_\_

(You must send this original registration card. Duplicates will not be accepted.)

## LIMITED WARRANTY INFORMATION

### Disk Replacement Policy

**If this disk should fail within 90 days of purchase, please return with proof of purchase for prompt FREE replacement. If the disk has been physically damaged, or after 90 days from date of purchase, please include \$5 for replacement, plus \$2.50 for postage and handling.**

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