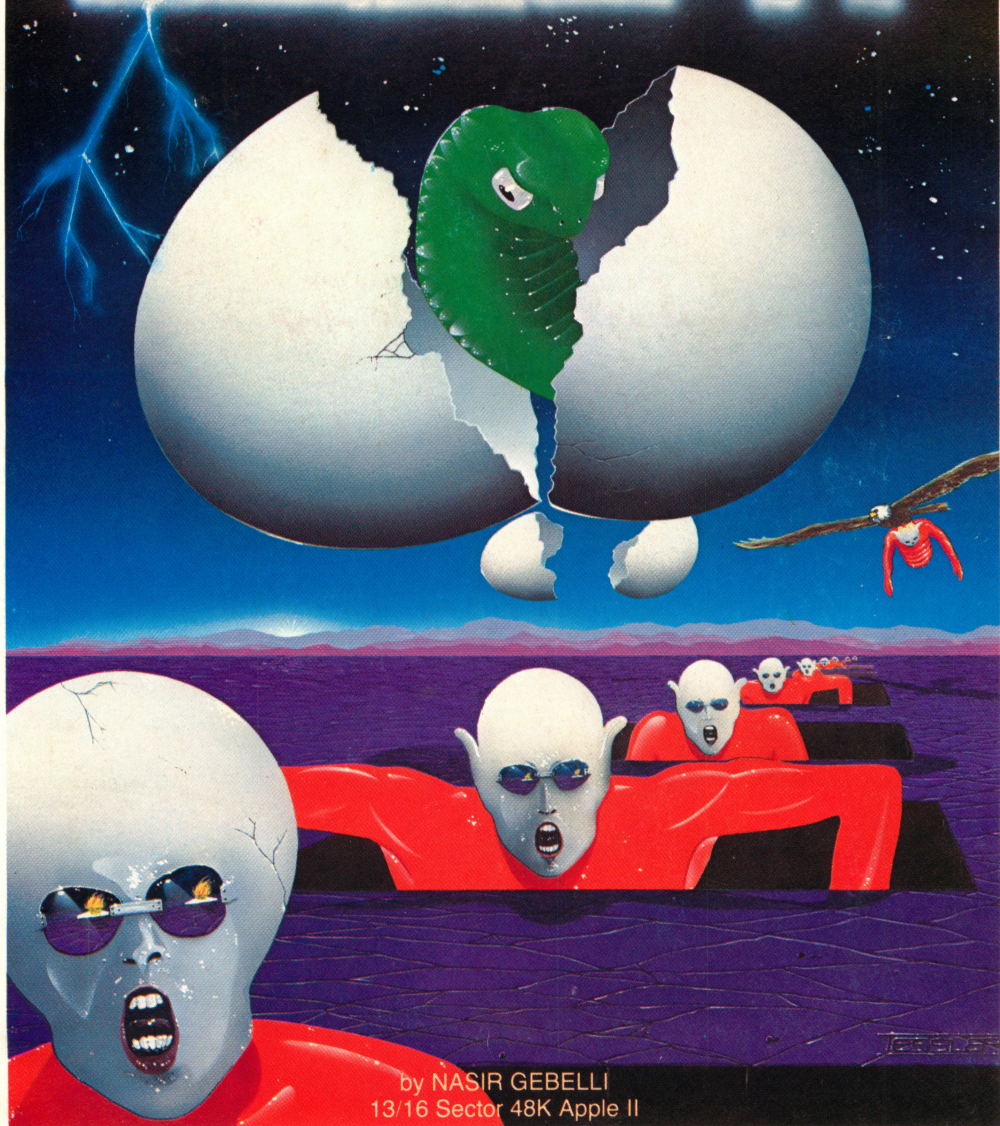


# EGGS-IT



by NASIR GEBELLI  
13/16 Sector 48K Apple II

Gebelli Software, Inc.  
1787 Tribute Road, Suite G  
Sacramento, CA 95815

Illustrator JOHN TESSLER/Frank Carson Design  
Art Director ELAINE ENGLISH

EGGS-IT © 1982 by Gebelli Software, Inc. All Rights Reserved  
Apple II or II+ are registered trademarks of Apple Computer, Inc.

# EGGS-IT

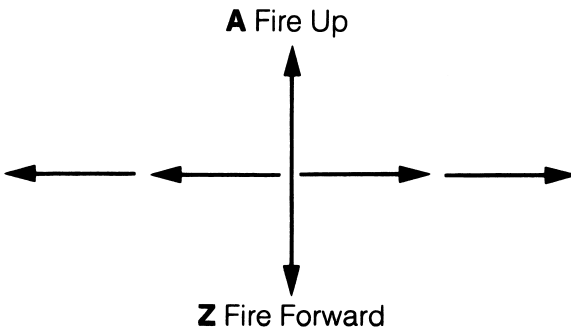
As the only protector of Earth's inhabitants, you must stretch your endurance to the outermost limit! You alone can destroy the bizarre life forms emerging from an alien asteroid and threatening our planet. This strange, metallic invader from the galaxy Zarcob appeared suddenly and mysteriously began its close, dangerous orbit around the earth.

"Tolgers" from the asteroid are advancing rapidly. Each one that escapes your projectiles will eggs-it up the conveyors to the incubators, where hatching releases any one of eight creatures. These creatures must be destroyed! As they mature they gain strength and point value. When they reach their adult stage, the Vulchan Flyer appears. He or the creature (or both) must be destroyed before he snatches the creature and transports it to Earth for the ultimate destruction!

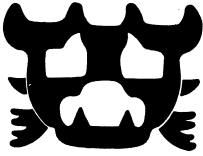
Beware when you reach the cheating level!

## INSTRUCTIONS

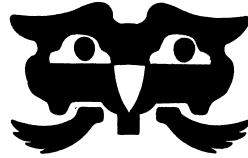
ESC — Pause  
SHOOT BELL — Sound Tog  
(Shift) [1-8] — Restart level 1-8  
S — Score-Table and Instruction



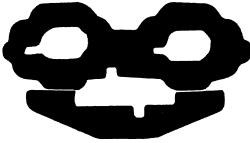
**Points for mature creatures:**



Level 1 Bulfin ..... 100



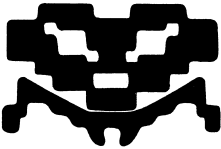
Level 5 Hoolton ..... 500



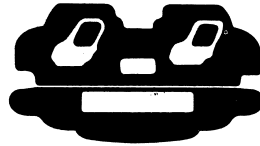
Level 2 Scuble ..... 200



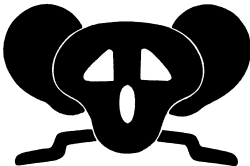
Level 6 Apilian ..... 600



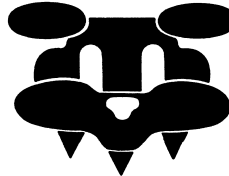
Level 3 Idolian ..... 300



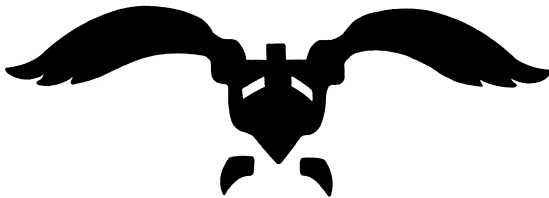
Level 7 Eties ..... 700



Level 4 Ratillian ..... 400



Level 8 Dragones ..... 800



**Points for Vulchan Flyer:**

Level 1	.....	500
Level 2	.....	1000
Level 3	.....	1500
Level 4	.....	2000
Level 5	.....	2500
Level 6	.....	3000
Level 7	.....	3500
Level 8	.....	4000