

# Pipe Dream™ Reference Card

Apple IIe, IIc, IIgs®

## Getting Started

**NOTE:** It is recommended that you first make a backup copy of your disk and put the original in a safe place. The disk is not copy-protected, so to make a copy, just follow the instructions that came with your computer.

### To load the game

- ① Insert your Pipe Dream backup disk in drive 1.
- ② Turn on your computer.
- ③ Once the title screen appears:
  - on a IIe or IIc, press any key to advance to the secret code screen.
  - on a IIgs, you can choose to play the game or display an options screen.
- ④ Follow the instructions in your manual for the secret code and game play procedures.

## Game Controls

### One player basic

- move the joystick or mouse forward to move the cursor up one square.
- move the joystick or mouse backward to move the cursor down one square.
- move the joystick or mouse to the right to move the cursor to the right one square.
- move the joystick or mouse to the left to move the cursor to the left one square.
- pressing the joystick or mouse button places the source piece that is waiting to be used in the square that the cursor is highlighting.
- if you are playing from the keyboard, you may use the default keyboard settings listed below or enter your own.

<i>IIe/IIc:</i>	<i>IIgs:</i>
[ - moves up	8 - moves up
; - moves left	4 - moves left
' - moves right	6 - moves right
/ - moves down	2 - moves down
RETURN - drops a piece	0 - drops a piece

- pressing the 'F' key (*flow*) will accelerate the flow speed and bring the current round to a swift conclusion.
- pressing the 'P' key (*pause*) will pause the game.



### One player expert

- all basic mode cursor movement commands apply to expert mode.
- in order to select a piece from the upper source tube press joystick button 0 or the mouse button.
- in order to select a piece from the lower source tube press joystick button 1, or press the **space bar**.
- if you are playing from the keyboard, you may use the default keyboard settings listed below or enter your own.

<i>Ile/Ilc:</i>	<i>IlgS:</i>
[ - moves up	8 - moves up
; - moves left	4 - moves left
' - moves right	6 - moves right
/ - moves down	2 - moves down
<b>RETURN</b> - drops a piece from the upper tube	<b>0</b> - drops a piece from the upper tube
<b>space bar</b> - drops a piece from the lower tube	<b>space bar</b> - drops a piece from the lower tube

### Two player

- all input commands are the same as they are for one player basic mode. The players may choose any combination of mouse, joystick or keyboard.
- if both players decide to play from the keyboard, they may use the default keyboard settings listed below or input their own.

#### Player One

<i>Ile/Ilc:</i>	<i>IlgS:</i>
[ - moves up	8 - moves up
; - moves left	4 - moves left
' - moves right	6 - moves right
/ - moves down	2 - moves down
<b>RETURN</b> - drops a piece	<b>0</b> - drops a piece

#### Player Two

<i>Ile/Ilc:</i>	<i>IlgS:</i>
<b>W</b> - moves up	<b>W</b> - moves up
<b>A</b> - moves left	<b>A</b> - moves left
<b>D</b> - moves right	<b>D</b> - moves right
<b>Z</b> - moves down	<b>Z</b> - moves down
<b>space bar</b> - drops a piece	<b>space bar</b> - drops a piece

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