

# How to Play Seven Cities of Gold Apple II Family

Seven Cities is a game of discovery. The instructions on this card will help you get started by telling you how to create a map disk and how to make one complete trip to and from the New World. You may then turn to the manual (inside the front cover of the package) if you want additional hints and information.

**1. MAKE A HISTORICAL MAP DISK** – Boot side 2 of the game disk (i.e., put the disk in drive 1 upside down and turn on your computer or simultaneously press Open Apple, Control and Reset). Side 2 contains the map you want to copy as well as the copy program itself, so when you see the message, "Insert the disk you want to copy from and press 'space'...", just press the **space bar**. When you see the message, "Insert the disk you want to copy to and press 'space'...", insert a blank disk. Continue following the prompt instructions as they appear (remembering that side 2 of the program disk is the disk you're copying from) until you see the message, "Good copy...".



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**2. BOOT SIDE 1 OF THE GAME DISK** – Once the title starts appearing on the screen, you may press the space bar at any time to complete that process. When the complete title is on the screen, make sure you have a joystick plugged in and press **RETURN** . Then press the joystick button to select the highlighted “Play the Game” option. When prompted to do so, remove the game disk and put your map disk in the drive, and press the button again to select “Play a New Game”. (If the highlight is not on “Play the Game” and “Play a New Game”, use the joystick to move it there before pressing the button.)

Finally, use the joystick to move the highlight to the level you want and press the button again. To play, choose any level except Demo. If this is your first trip, Novice level is recommended.

**3. SET SAIL** – Use the joystick to move to the left to your ship. (Hold down the button to move faster.) At sea, set course (and “automatic pilot”) by pressing the button while you push the joystick in the direction you want to go. Study the screen border for information about the passage of time and your status. Note to novices: Set your course due west when leaving Europe and you will soon come to a very interesting island.

**4. LAND HO!** – Sail in close and press the button. Use the joystick to move the highlight over “Drop Stuff Off” and press the button again. Now use the joystick to transfer men, food and goods from the ships to a land expedition. (To move all of an item, hold the button down as you move the stick right or left.) When you’re ready, move the stick up until “leave” appears and press the button.

**5. EXPLORING** - On land and in villages, pressing the button while moving changes your speed, pressing it while at rest produces an options menu. If you choose the view map option, your position on the map is approximately in the center.

**6. NATIVES** - Villages are marked for novices. At other levels, you must stand still and look for the blinking light that signifies a village location. Once inside, look for the chief (who does not move) in the village center, being careful not to bump into too many inhabitants unless you want to fight. If you get to trade, look on the bottom of the screen for information about prices and how many goods you have.

**7. RETURN HOME** - Try the court for rewards, your home for a status report, the outfitters for new men and supplies, the pub to save what you've accomplished, then set sail again.

**CREATING A RANDOM CONTINENT MAP DISK** - Start up the program as though you were going to play, then select "Create Another World" and follow the instructions as they appear on the screen. The creation process can take as long as 10 minutes.

### **OTHER KEYSTROKES**

**D** - discovers everything, if you press while in your home in Europe.

**Spacebar** - pauses and resumes the game.

**Control R** - To restart game.

**Control S** - Turns sound on/off.

**NOTE:** Because of color limitations on the Apple, please ignore the color key in the chart on the back of the manual. Also, color is not used to indicate changes in the seasons. If the ocean appears pink, turn down the tint adjustment on your monitor.

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