

C.B.P.A.

Call Box Programmers Association

Packet #2

July 1, 1990

Welcome to C.B.P.A.

This packet is the second in a series of quarterly issues which teach the Call Box BASIC programmer how to use advanced functions in Call Box BASIC. This issue includes a V2.1b3 upgrade for C.B.P.A. members only! There are demos, new programs and features such as Standard File functions, 2 new editors and several windows, dialogs, menus, icons, cursors, and images. This issue also introduces 3 Software Notices, 1 Tech Note and a Newsletter to boot!

Use the supplied disk (sampler.2) to upgrade your system to V2.1b3 as follows:

For 3.5" disk

Replace

Files

/sampler.2/cb ⇨ /call.box.3/basic/cb

/sampler.2/system/system.setup/cb.initb1 ⇨ /call.box/system/system.setup/cb.init

Add

Files

/sampler.2/system/system.setup/sf ⇨ /call.box/system/system.setup/sf

/sampler.2/ace.edit ⇨ /call.box.2/editors/ace.edit

/sampler.2/pattern.edit ⇨ /call.box.3/basic/pattern.edit

Directorys

/sampler.2/entity ⇨ /call.box.3/basic/entity (copy all new entities only)

For Hard Drives

Replace

Files

/sampler.2/cb ⇨ /(your volume)/call.box/basic/cb

/sampler.2/system/system.setup/cb.initb1 ⇨ /(your volume)/system/system.setup/cb.init

Add

Files

/sampler.2/system/system.setup/sf ⇨ /(your volume)/system/system.setup/sf

/sampler.2/ace.edit ⇨ /(your volume)/call.box/editors/ace.edit

/sampler.2/pattern.edit ⇨ /(your volume)/call.box/basic/pattern.edit

Directorys

/sampler.2/entity ⇨ /(your volume)/call.box/basic/entity (copy all new entities only)

Note: You should put your C.B.P.A. disk(s) on you hard drive by copying them as folders named C.B.P.A.1, C.B.P.A.2 etc. etc. in the Call.Box subdirectory of your hard drive. Delete the system folders in these directorys because they are redundant and not used on a hard drive. Make sure to put all new changes in the Call Box system in your boot volumes directories.